

AP Summer Projects



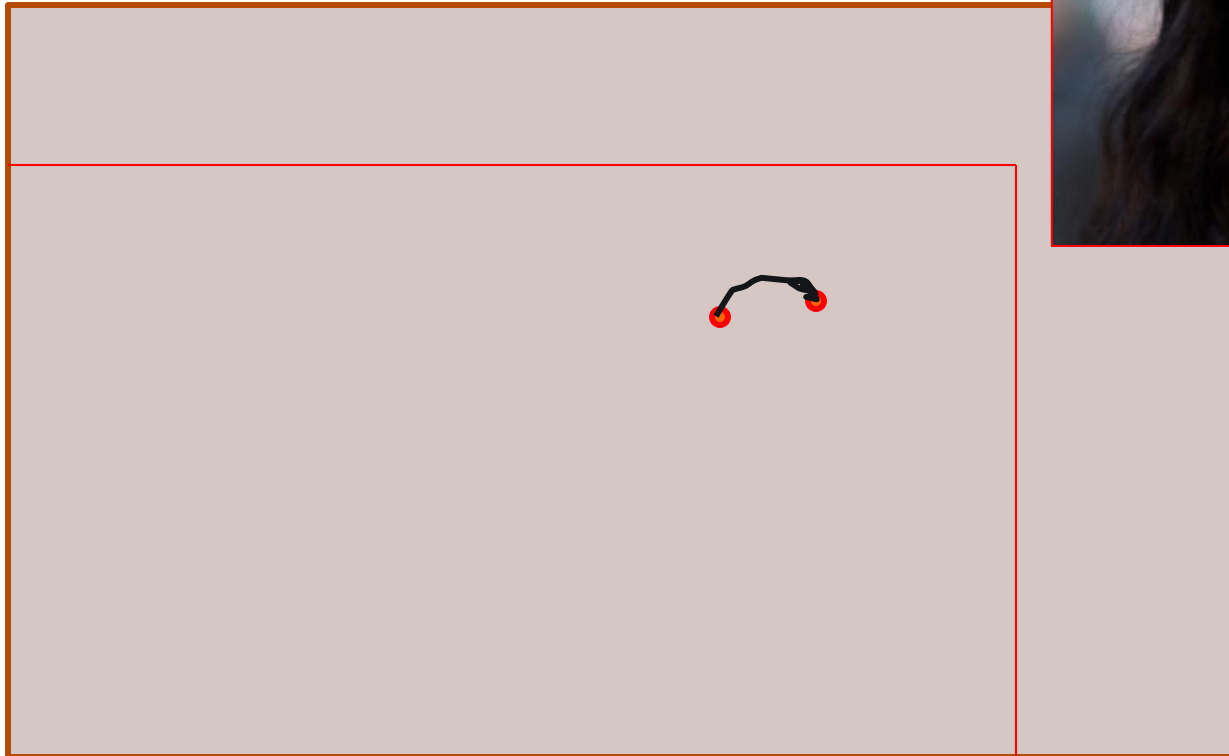
Format your paper



- ∞ Choose a photo with a good composition
- ∞ Make sure you are drawing on the smooth side of the paper
- ∞ Double the size of your image or triple it if you have a small photo
- ∞ Do this for both photos

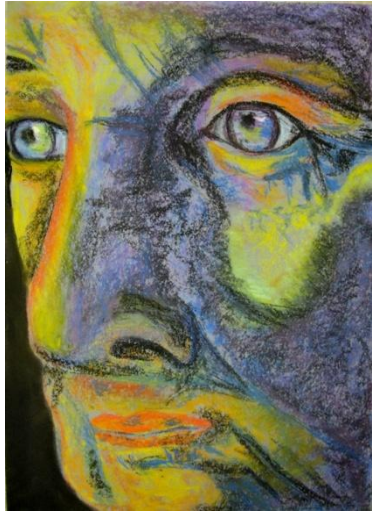
Measure, Plot, and Draw the Image for each artwork

Draw Lightly



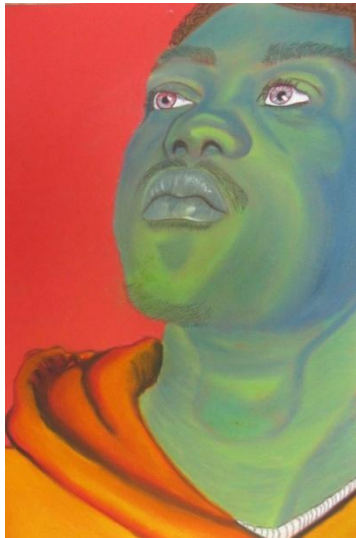
Project One Information

Smooth or grainy with odd colors



∞ For your first project, you will be using interesting color choices and apply chalk smoothly. Choose a unique color scheme. For example, the entire project can be monochromatic blue where you only use blue, black, and white for the artwork. You could also do something more creative such as an orange face and blue hair.

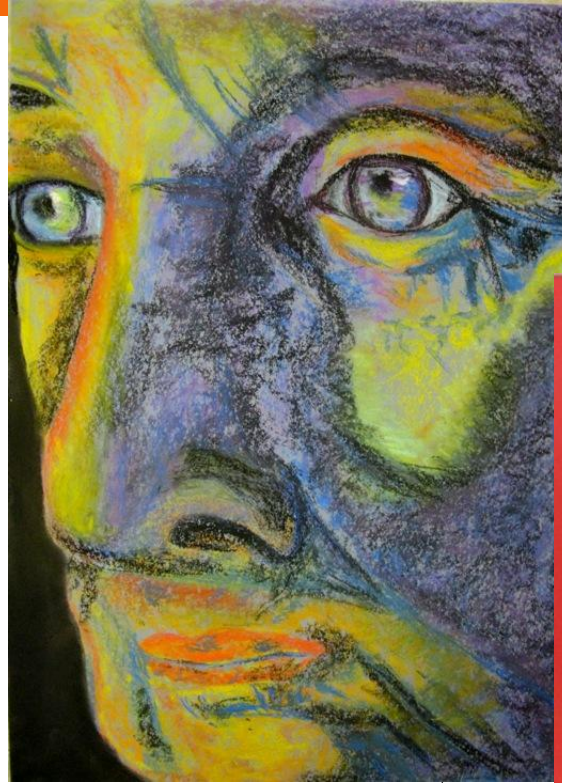
∞ Keep in mind you don't always have to use black for shadows. Instead try using darker colors.



Project #1 Continued:

Smooth or grainy with odd colors

- ∞ Make sure you are drawing on the smooth side of the paper
- ∞ Use chalk to color the face in
- ∞ Use odd colors to create the image. Ex: The face can be green and the hair red.
- ∞ The colors can be whatever you like but the values must be accurate
- ∞ Try to use darker colors for the shadow instead of just black. For example, If you have a light blue face, try to use a dark purple in the shadows. If the colors will not get dark enough then use black.

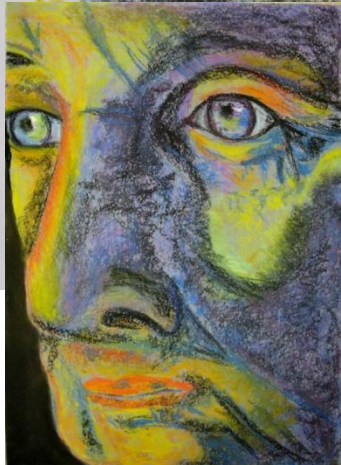
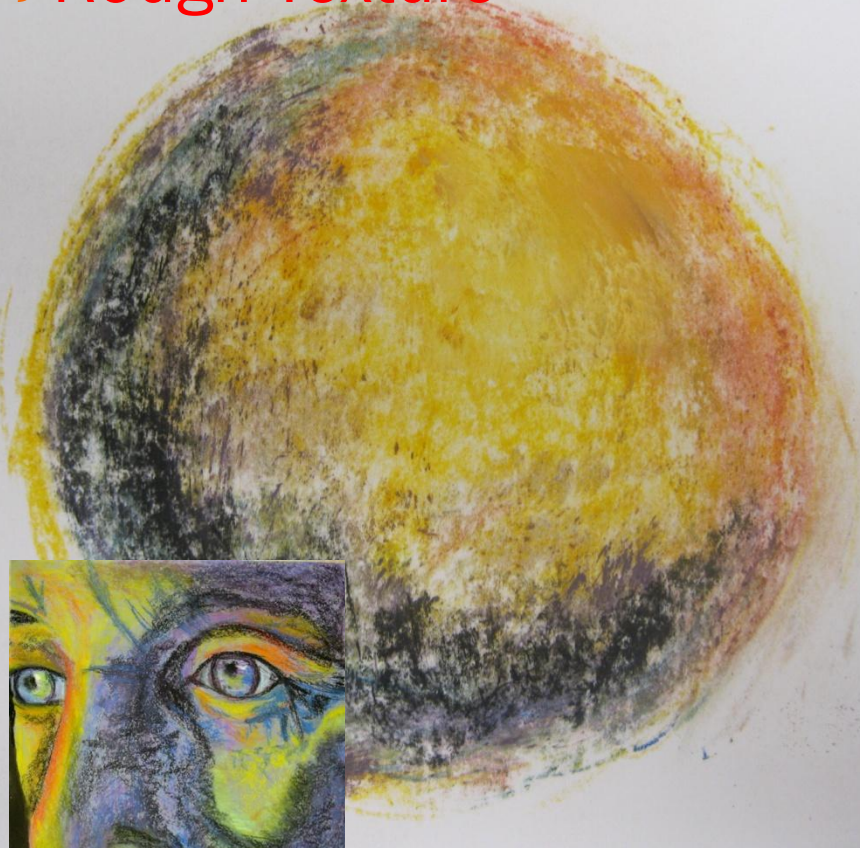


You can leave it grainy or smudge it in with your finger or paper towel so it is smooth.

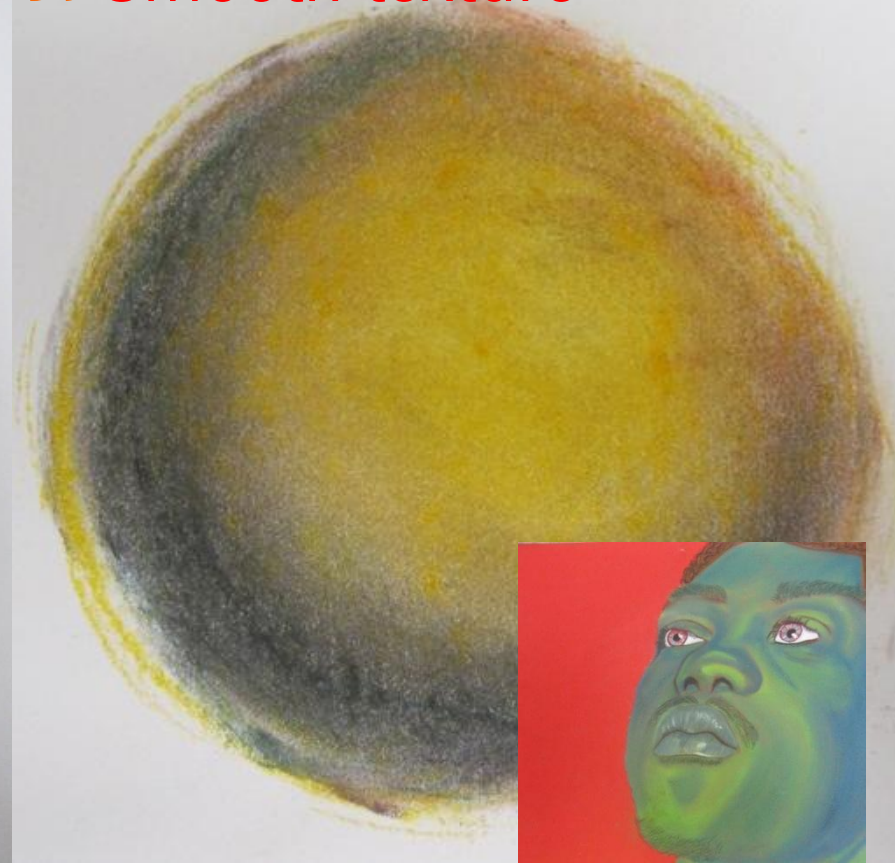
Project #1 Continued:

Smooth or grainy with odd colors

∞ Rough Texture



∞ Smooth texture



Project #1 Continued:

Smooth or grainy with odd colors



Project Two Information

∞ To start you have two options

- 1. Add texture first
- 2. Add texture at the end

∞ Texture Tips

- Use all vertical, horizontal, scribbly, diagonal, choppy, etc.
- Do not use wavy lines



Project #2 Criteria:

Choppy and directional lines with odd colors

- ✎ Make sure you are drawing on the smooth side of the paper
- ✎ Use chalk to color the face in
- ✎ Start with a smooth base color like yellowish white for the face or whatever color that matches the value
- ✎ Start to texture it up with different colors that are the same value in that section. For example, I used light pinks and yellows to add texture to the forehead and darker purples, blues, and blacks in the shadow areas.
- ✎ You can go in whatever direction you want. You can have all vertical lines, go crazy, or have crosshatched lines for example.
- ✎ Try to use darker colors for the shadow instead of just black. If the colors will not get dark enough then use black.



Project #2 Criteria:

Choppy and directional lines with odd colors



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Choppy and directional lines with odd colors

Some options for texture



Applying layers of chalk to get texture

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Choppy and directional lines with odd colors

Some options for texture

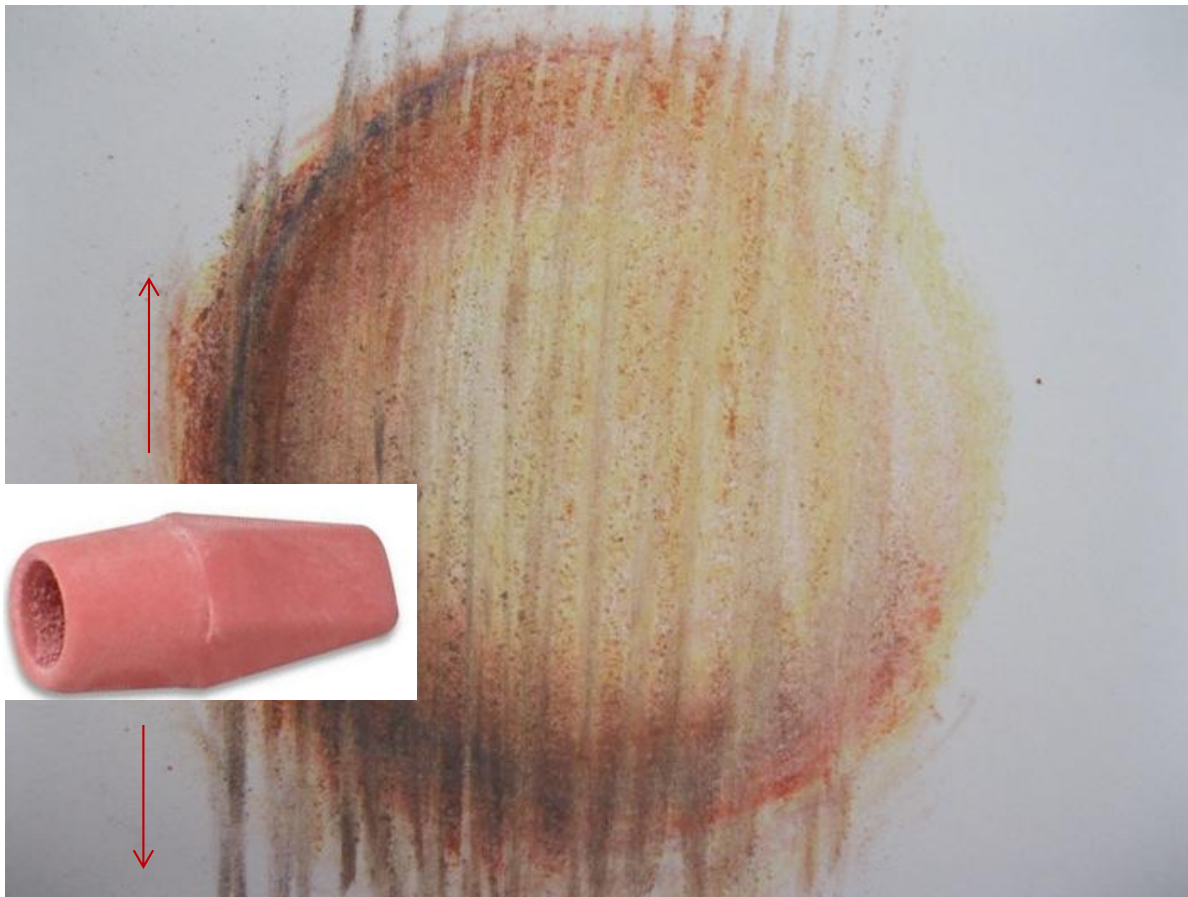


Applying layers of chalk to get texture

Project #2 Criteria:

Choppy and directional lines with odd colors

Some options for texture



Or you can use the sharp tip of a pencil tip eraser and drag it through (back and forth) to create a subtle texture

Ideas for Optional Projects (Three/Four)

- ∞ Realistic drawing with realistic color scheme
- ∞ Observational drawing (person or still life)